

## **Zombie Match Rules**

GTJC maintains a cold range; there shall be no loaded firearms anywhere but at the firing line. No firearm shall have a magazine in it at any time other than when on the firing line preparing to shoot. The shooter shall not load/charge their weapon until instructed to do so by the range officer.

Loading magazines offline is permitted at any time.

All long guns will have actions open or have chamber flags installed at all times except on the firing line or when they are in cases. Pistols shall remain in their holsters after being cleared by the range officer, if possible with the slide locked open. It is permissible to change pistols in and out of gun cases after they have been cleared by the R.O.

Maintenance and "show & tell" of firearms shall be done only at the firing line at a place designated by the range officer.

170 Degree Rule: The shooter will not break the 170 degree plane with any firearm at any time during the stage. Draws from a cross draw type holster must be done with the body turned to the firing line so the muzzle of the handgun is not breaking the 170 rule. Stage DQ for first offense, match DQ for second offense.

When moving with a firearm the barrel shall be pointed down range, and below the top of the berm at all times, and the shooters finger shall NOT be on the trigger or in the trigger guard while moving.

Cross draw holsters must be worn in a manner that does not point loaded handguns at spectators or spotters. This can be achieved through holster angle, or position of the holster

on the gun-belt. Horizontal shoulder holsters will not be allowed.

Match DQ:

Dropped/knocked-over loaded gun.

A fired round that goes over the berm (we REALLY like our neighbors).

An accidental discharge (AD) that impacts a stage front, loading table or prop on the firing line. An AD that impacts within 6 feet of the shooter.

Alcoholic Beverages and Drugs:

No alcoholic beverages are allowed on the range. Shooters may not consume alcoholic beverages or illegal drugs before or during live firing.

Shooters are responsible for the safe condition of their firearms.

No fanning or twirling a firearm at any time.

If a shooter has a hang fire, or suspected hang fire for safety reasons they will be allowed a reshoot. The shooter will point the gun in a safe direction and remove it to the unloading table where it will be made safe.

Any target that is a knockdown type target must be knocked down to be considered a hit.

The purpose of the GTJC Zombie Match is to prepare for the inevitable Zombie Apocalypse, and to have a good time utilizing and practicing with the weapons required for our future survival.